

TRUEBOUNCE® BACKBOARDS



TrueBounce

The patented technology of the TrueBounce backboard is the first to fuse the science of physics to the players of today's game. The backboard absorbs energy from the shot restoring the mid-range game, improving fundamental skills, and returning the game to a true team experience.



Durable

Built with the outdoor setting in mind, TrueBounce backboards are constructed out of high-grade polycarbonate with a scratch-resistant coating on both sides. This results in a shatterproof, graffiti-resistant, UV inhibited, wind-resistant backboard that is 250 times stronger than glass and guaranteed for up to 15 years!



Easy To Retro-Fit

TrueBounce backboards can easily be retrofitted and mounted on existing pole structures. This cost-efficient alternative saves time and money and reduces waste.



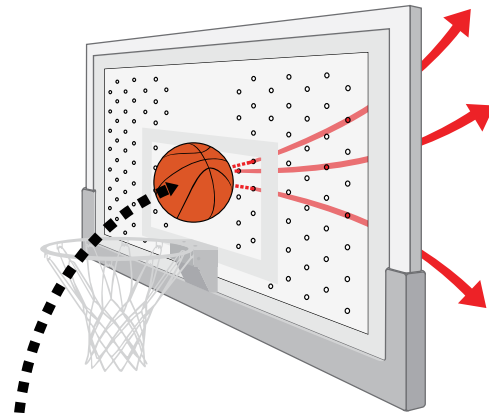
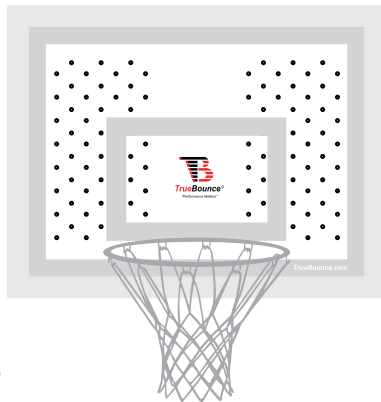
Quiet Technology

TrueBounce's Quiet Technology is the result of the backboard construction and the high-grade polycarbonate material. The entire playing surface of the backboard lies within a barrier seal that does not allow the playing surface to come in contact with the aluminum frame. The result is a backboard that reduces the sound of the ball's impact.



THE PATENTED TRUEBOUNCE® BACKBOARD

TrueBounce's patented technology* is the first to fuse the science of physics to the players of today's game. With TrueBounce's® unique, perforated backboard, up to 28% of the ball's energy is released upon impact, resulting in a better bounce for scoring and rebounding.

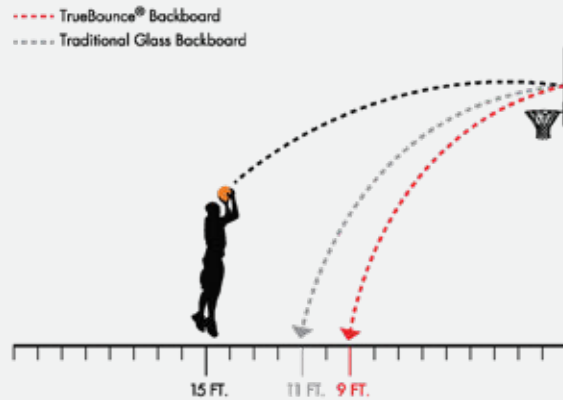


*US PATENT NO. 8,167,745 B2

HOW TRUEBOUNCE® ENHANCES THE GAME

Mid-range Shot

- Brings back the mid-range game
- Enables players to go to the board with confidence
- Provides more scoring options
- Opens up the outside
- Compels defenders to respect the mid-range game



REBOUNDING

- Provides consistent rebounds within the rebounding zone
- Rewards proper box out technique
- Allows for more offensive put backs
- Enhances the fast break
- Enables cleaner transitions
- Leads to better flow of the game

